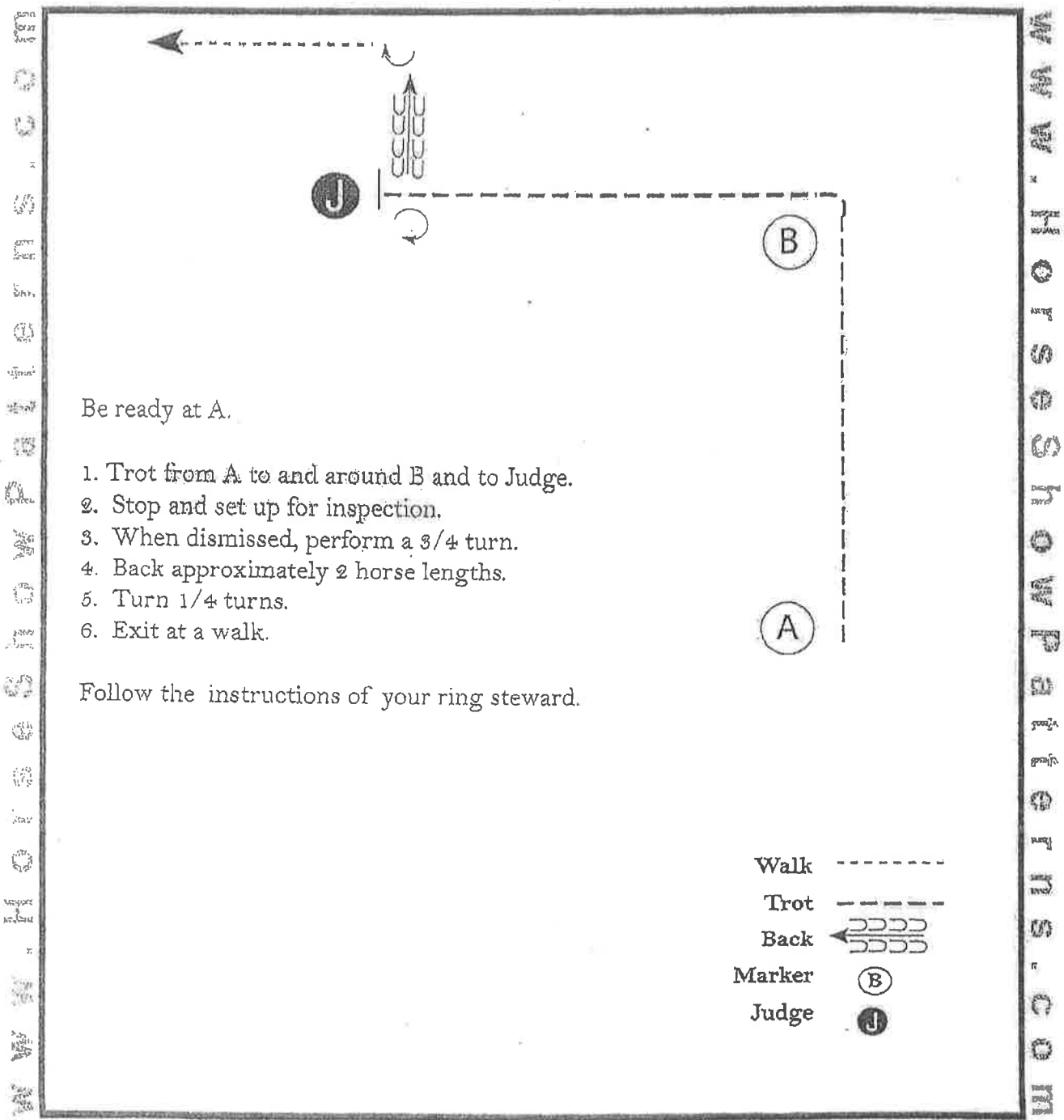


Showmanship (Level 1 Youth - Level 1 Amateur)

Show Date:



Be ready at A.

1. Trot from A to and around B and to Judge.
2. Stop and set up for inspection.
3. When dismissed, perform a 3/4 turn.
4. Back approximately 2 horse lengths.
5. Turn 1/4 turns.
6. Exit at a walk.

Follow the instructions of your ring steward.

- Walk -----
- Trot - . - . - .
- Back ← ← ← ← ←
- Marker (B)
- Judge (J)

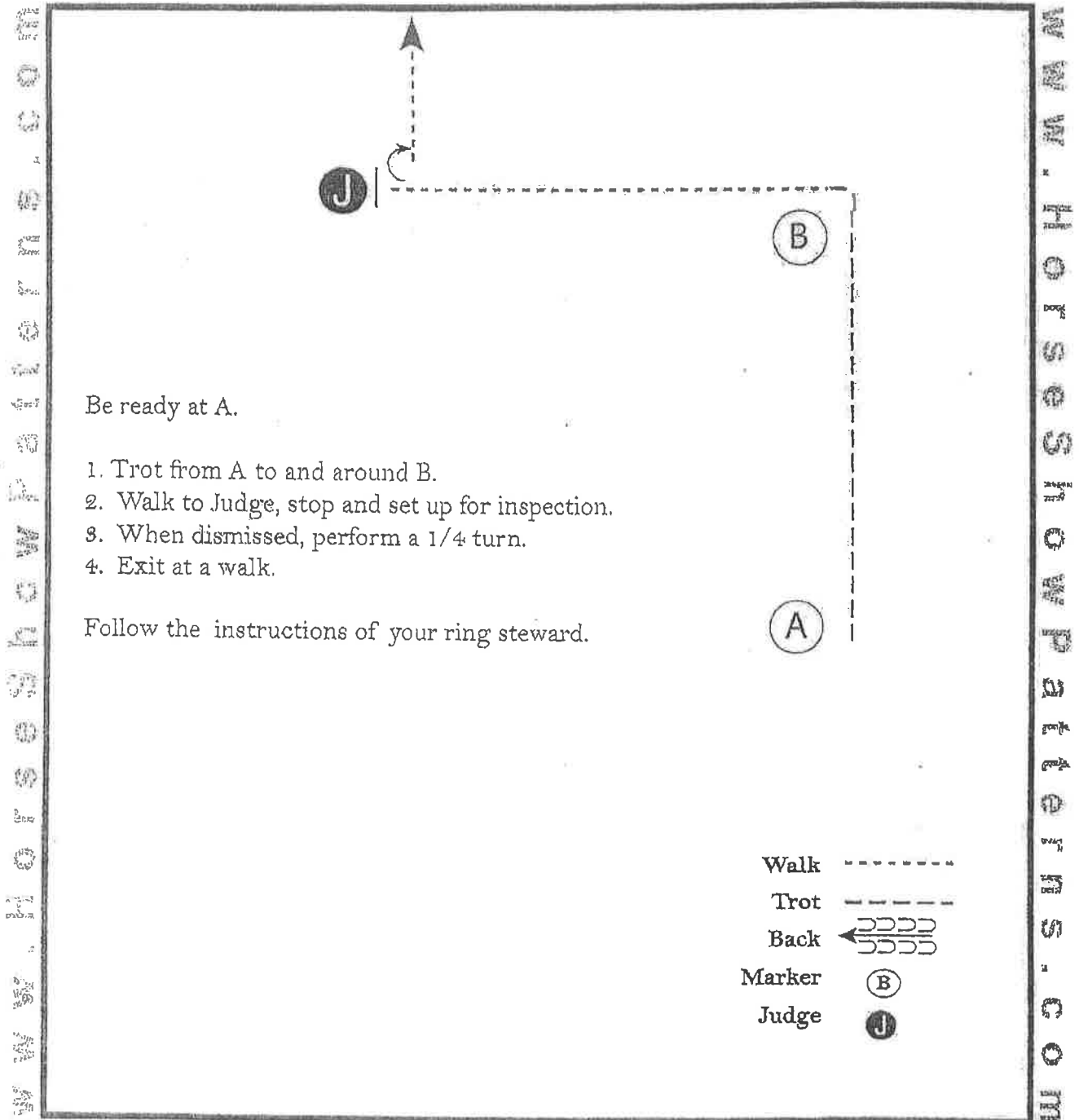
[S/2-38]

Pattern Provided by:

The Judges

Showmanship (Small Fry)

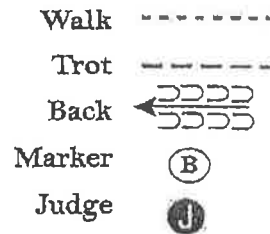
Show Date:



Be ready at A.

1. Trot from A to and around B.
2. Walk to Judge, stop and set up for inspection.
3. When dismissed, perform a 1/4 turn.
4. Exit at a walk.

Follow the instructions of your ring steward.



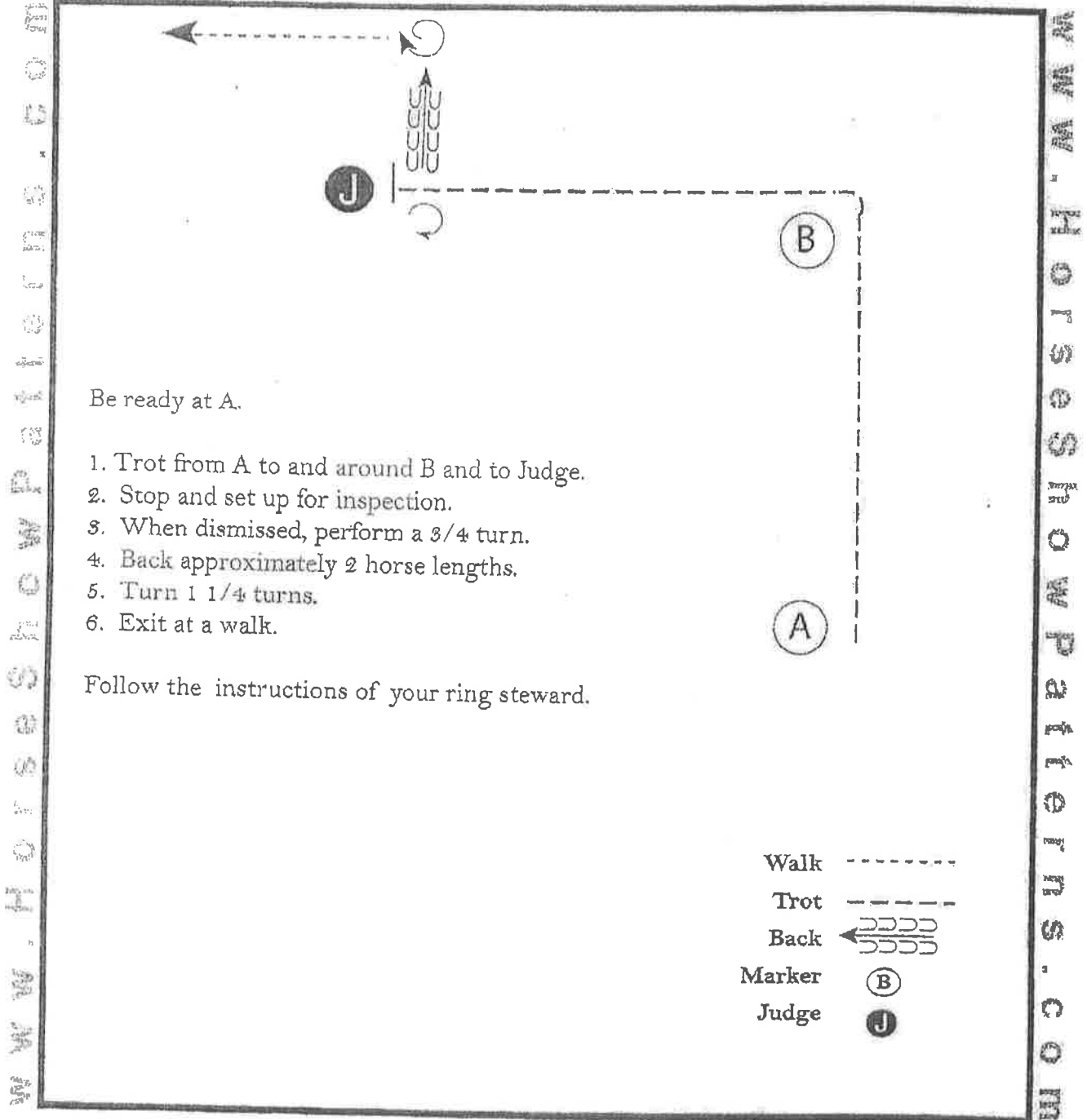
[S/WT-38]

Pattern Provided by:

The Judges

Showmanship (Youth 13 & Under - 14-18 - Amateur - Select)

Show Date: _____



Be ready at A.

1. Trot from A to and around B and to Judge.
2. Stop and set up for inspection.
3. When dismissed, perform a $3/4$ turn.
4. Back approximately 2 horse lengths.
5. Turn $1\ 1/4$ turns.
6. Exit at a walk.

Follow the instructions of your ring steward.

- Walk -----
- Trot -----
- Back ←-----
- Marker (B)
- Judge (J)

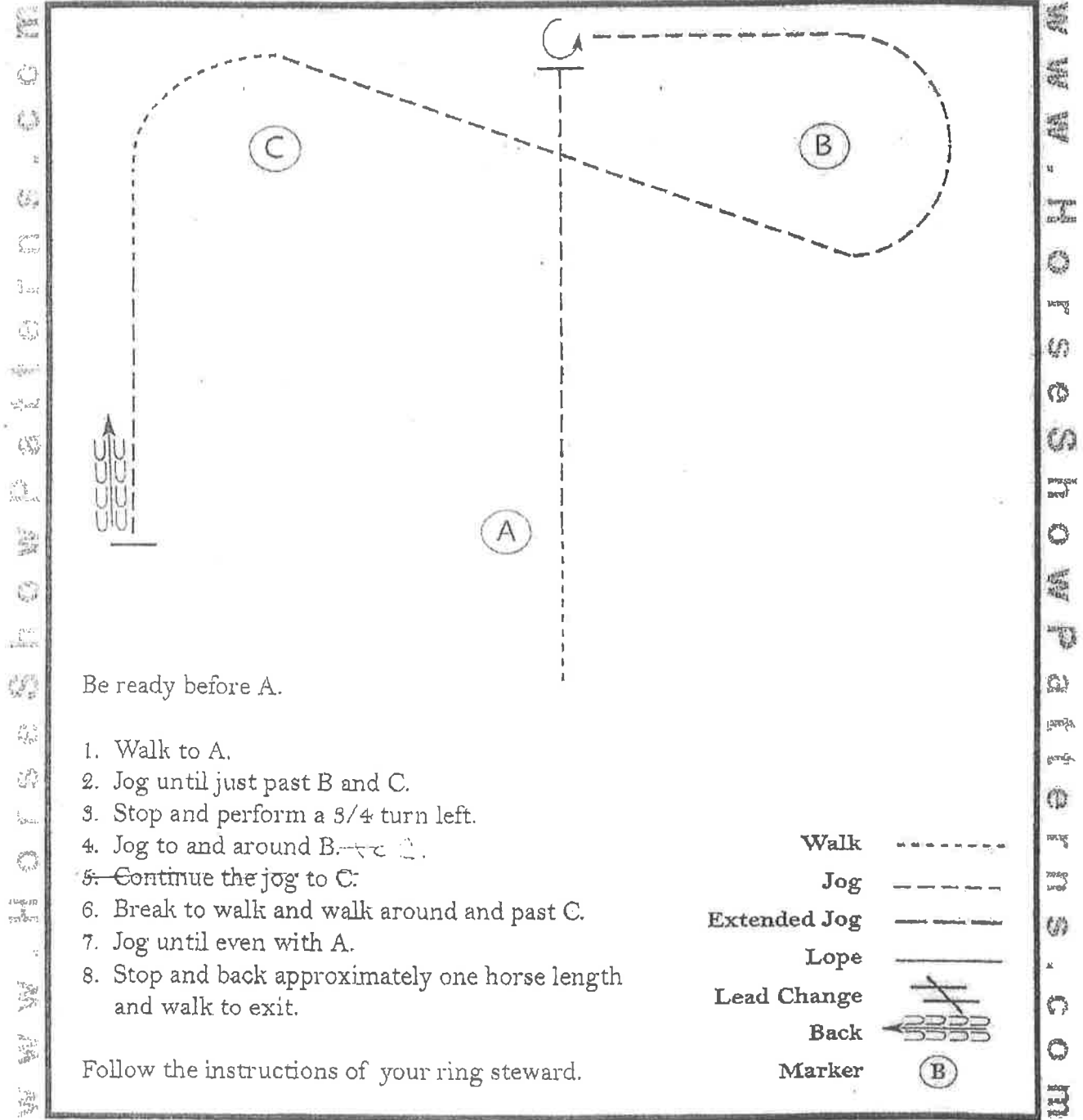
[S/3-38]

Pattern Provided by:

The Judges

Horsemanship (Small Fry & All Walk Trot)

Show Date: _____

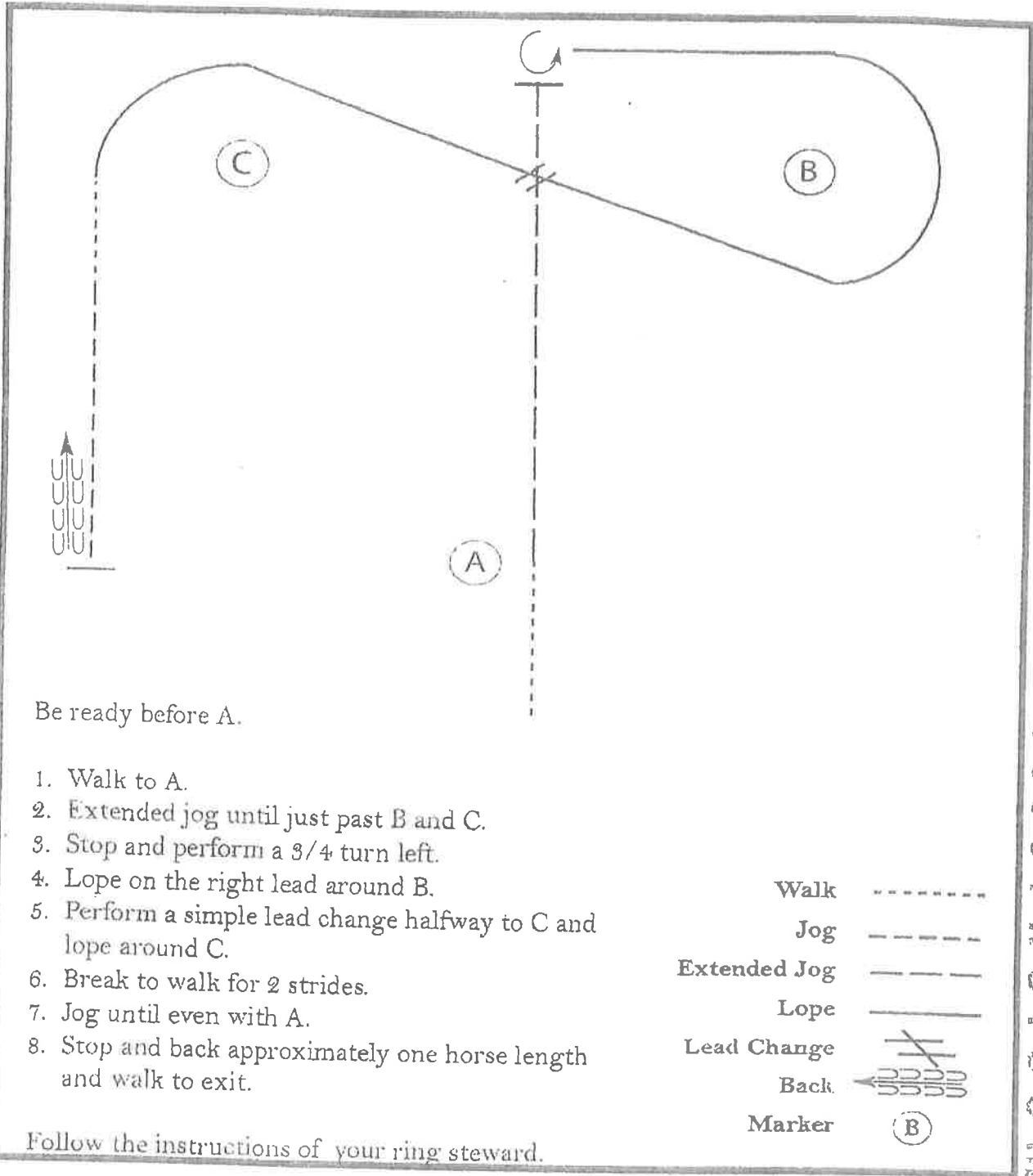


[WH/WT-91]

Pattern Provided by:
The Judges

Horsemanship (Level 1 Youth -Level 1 Amateur)

Show Date:

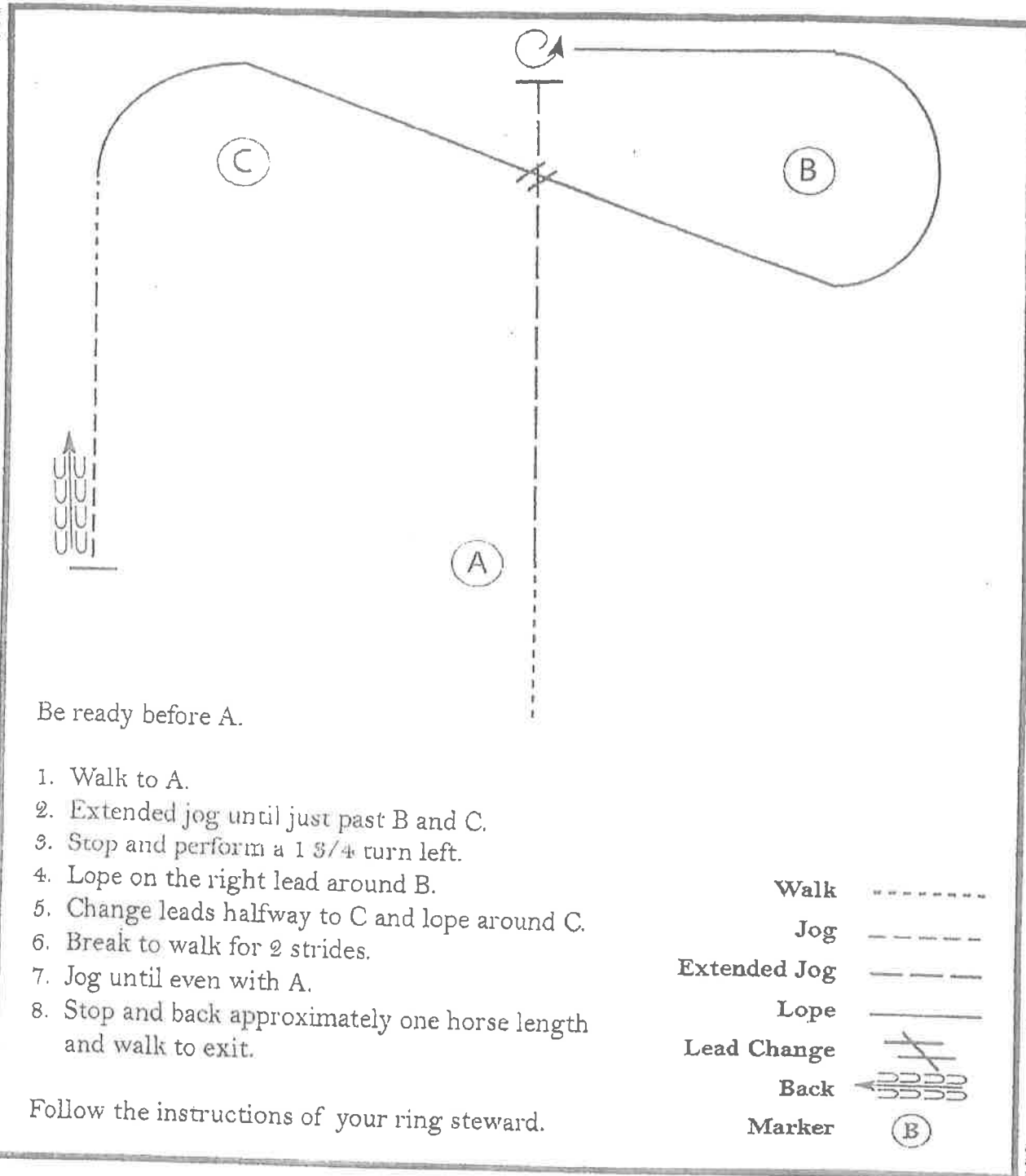


Pattern Provided by:

The Judges

Horsemanship (Youth 13 & Under - 14-18 - Amateur - Select)








Show Date: _____



Be ready before A.

1. Walk to A.
2. Extended jog until just past B and C.
3. Stop and perform a 1 3/4 turn left.
4. Lope on the right lead around B.
5. Change leads halfway to C and lope around C.
6. Break to walk for 2 strides.
7. Jog until even with A.
8. Stop and back approximately one horse length and walk to exit.

Follow the instructions of your ring steward.

- Walk 
- Jog 
- Extended Jog 
- Lope 
- Lead Change 
- Back 
- Marker 

Pattern Provided by:
The Judges

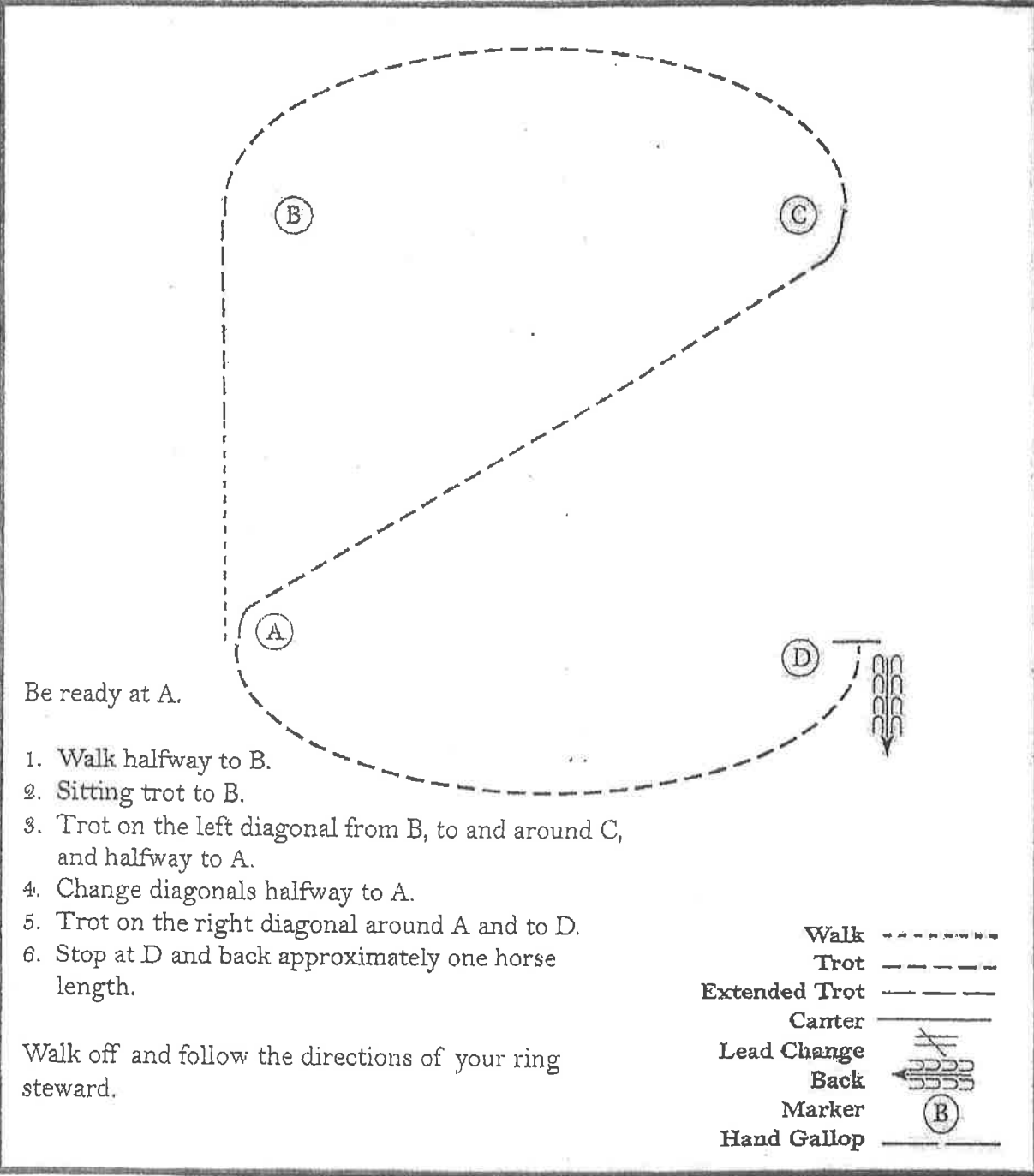
[WH/3-91]

Hunt Seat Equitation (Small Fry & All Walk Trot)

Show Date: Nov 2022

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www.horsheshowpatterns.com



Be ready at A.

1. Walk halfway to B.
2. Sitting trot to B.
3. Trot on the left diagonal from B, to and around C, and halfway to A.
4. Change diagonals halfway to A.
5. Trot on the right diagonal around A and to D.
6. Stop at D and back approximately one horse length.

Walk off and follow the directions of your ring steward.

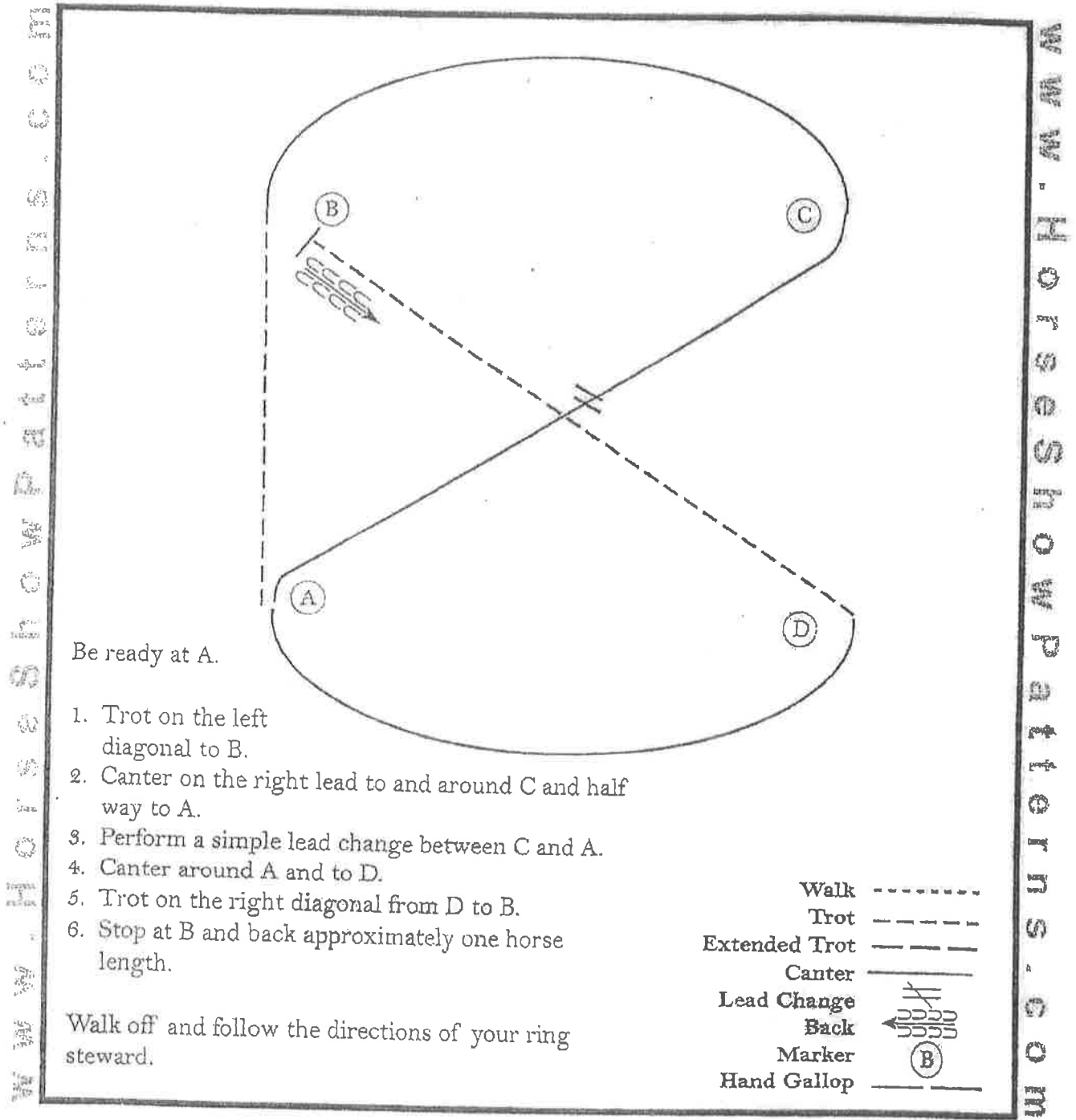
- Walk
- Trot
- Extended Trot
- Canter
- Lead Change
- Back
- Marker
- Hand Gallop

[HSE/WT-52]

Pattern Provided by:
The Judges

Hunt Seat Equitation (Level 1 Youth - Level 1 Amateur)

Show Date:



Be ready at A.

1. Trot on the left diagonal to B.
2. Canter on the right lead to and around C and half way to A.
3. Perform a simple lead change between C and A.
4. Canter around A and to D.
5. Trot on the right diagonal from D to B.
6. Stop at B and back approximately one horse length.

Walk off and follow the directions of your ring steward.

- Walk -----
- Trot - - - - -
- Extended Trot - - - - -
- Canter - - - - -
- Lead Change
- Back
- Marker
- Hand Gallop

[HSE/1-52]

Pattern Provided by:
The Judges

Hunt Seat Equitation (Youth 13 & Under - 14 -18 - Amateur- Select)

Show Date: _____

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www.horseshowpatterns.com

Be ready at A.

1. Trot on the left diagonal to B.
2. Canter on the right lead to and around C and half way to A.
4. Change leads between C and A.
5. Canter around A and to D.
6. Trot on the right diagonal from D to B.
7. Trot in a two-point position to C.
8. Stop at C and back approximately one horse length.

Walk off and follow the directions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	=====
Canter	—————
Lead Change	———/———
Back	←←←←←
Marker	⊙
Hand Gallop	———

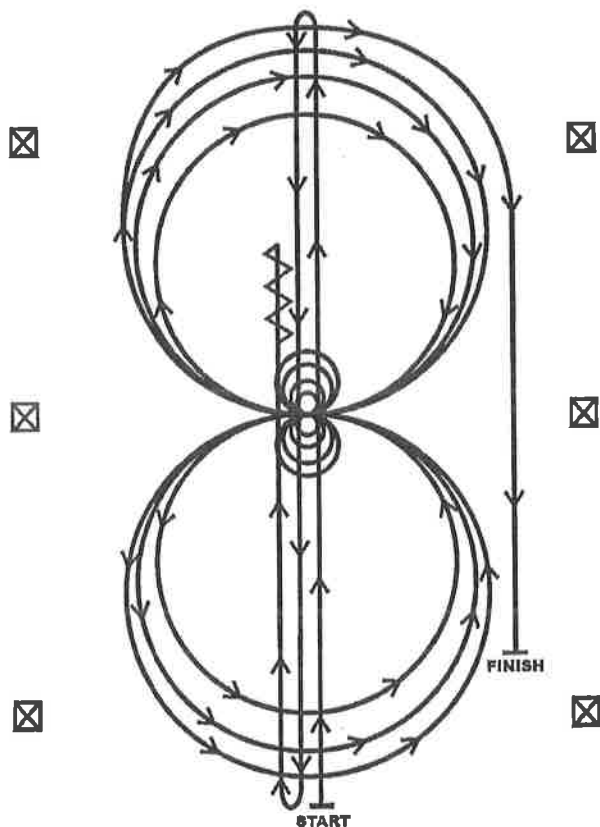
[HSE/2-52]

Pattern Provided by:
The Judges

REINING

Show Date: _____

REINING PATTERN 7



1. Run at speed to the far end of the arena past the end marker and do a left rollback—no hesitation.
2. Run to the opposite end of the arena past the end marker and do a right rollback—no hesitation.
3. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
4. Complete four spins to the right. Hesitate.
5. Complete four and one-quarter spins to the left so that horse is facing left wall or fence. Hesitate.
6. Beginning on the right lead, complete three circles to the right: the first two circles large fast; the third circle small and slow. Change leads at the center of the arena.
7. Complete three circles to the left: the first two circles large fast; the third circle small and slow. Change leads at the center of the arena.
8. Begin a large circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Hesitate to demonstrate completion of the pattern.

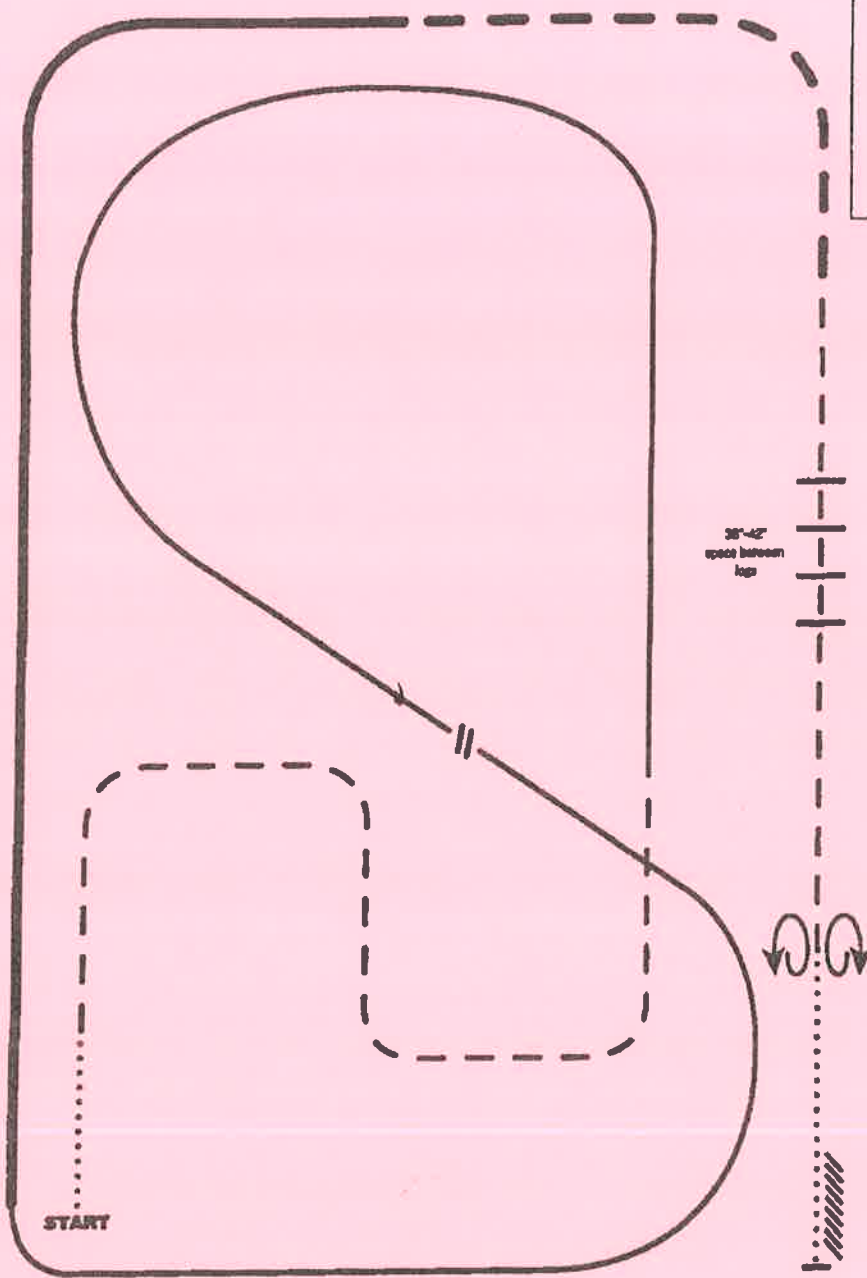
[R/AQHAP-7]

Pattern Provided by:

RANCH RIDING - PATTERN 3

LEGEND

.....	Walk
.....	Extended Walk
- - - -	Trot
- - - -	Extended Trot
————	Lope
————	Extended Lope
///////	Back
//	Lead Change



1. Walk
2. Trot serpentine
3. Lope left lead around the end of the arena and then diagonally across the arena
4. Change leads (simple or flying)
5. Lope right lead around end of the arena
6. Extend lope on the straight away and around corner to the center of the arena
7. Extend trot around corner of the arena
8. Collect to a trot
9. Trot over logs
10. Stop, 360° turn each direction (either direction 1st) (L-R or R-L)
11. Walk, stop and back

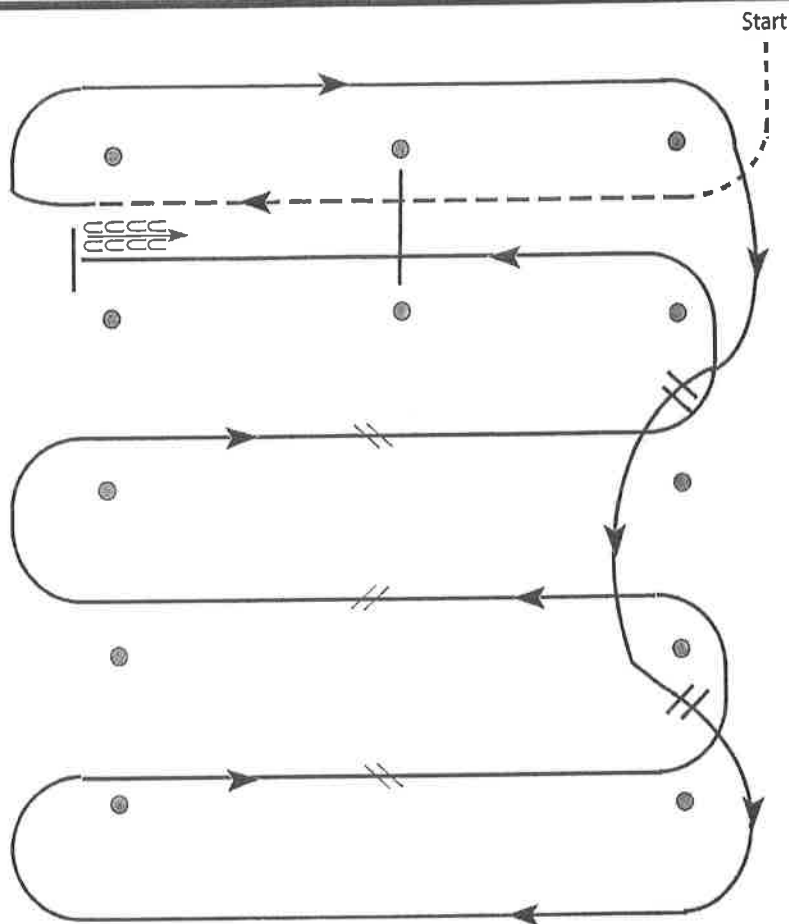
Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

GREEN WESTERN RIDING

Show Date: _____

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Walk, transition to jog, jog over log.
2. Transition to right lead and lope around end.
3. First line change.
4. Second line change. Lope around end of arena.
5. First crossing change.
6. Second crossing change.
7. Third crossing change.
8. Lope over log.
9. Lope, stop and back.

[WR/GP-3]

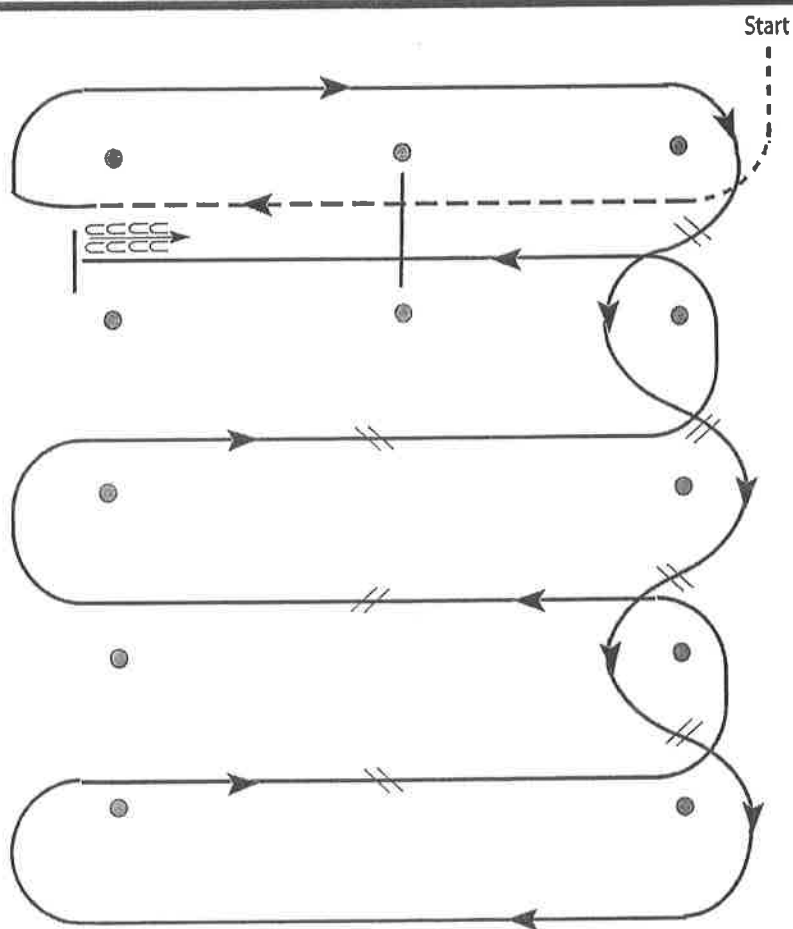
Pattern Provided by:

WESTERN RIDING

Show Date: _____

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Walk, transition to jog, jog over log.
2. Transition to right.
3. First line change.
4. Second line change.
5. Third line change.
6. Fourth line change.
7. First crossing change.
8. Second crossing change.
9. Third crossing change.
10. Lope over log.
11. Lope, stop and back.

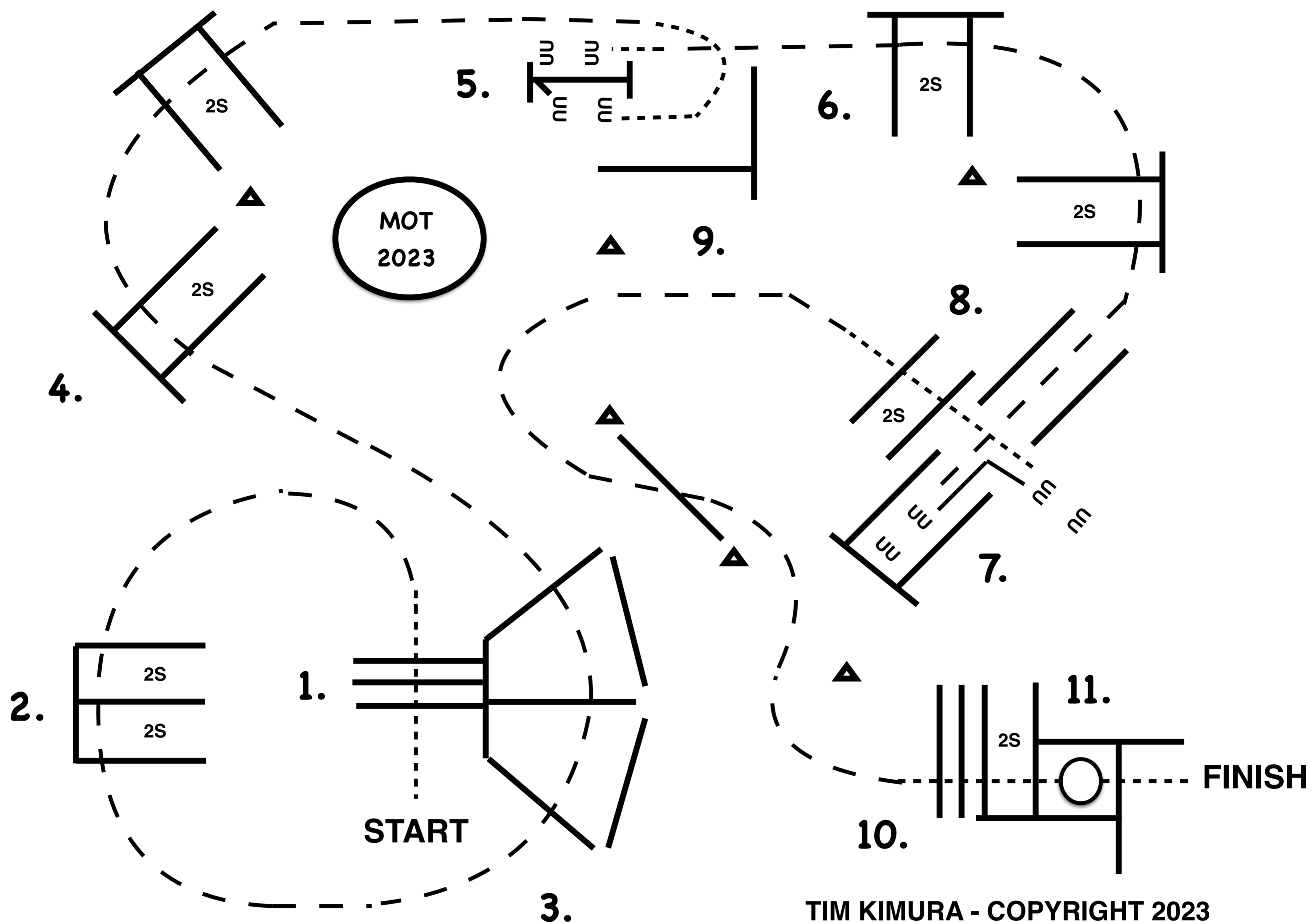
[WR/OP-4]

Pattern Provided by:

2023 CQHA SPRING BREAKOUT

L1 W/T YOUTH TRAIL L1 W/T AMATEUR TRAIL

SATURDAY
APRIL 22, 2023



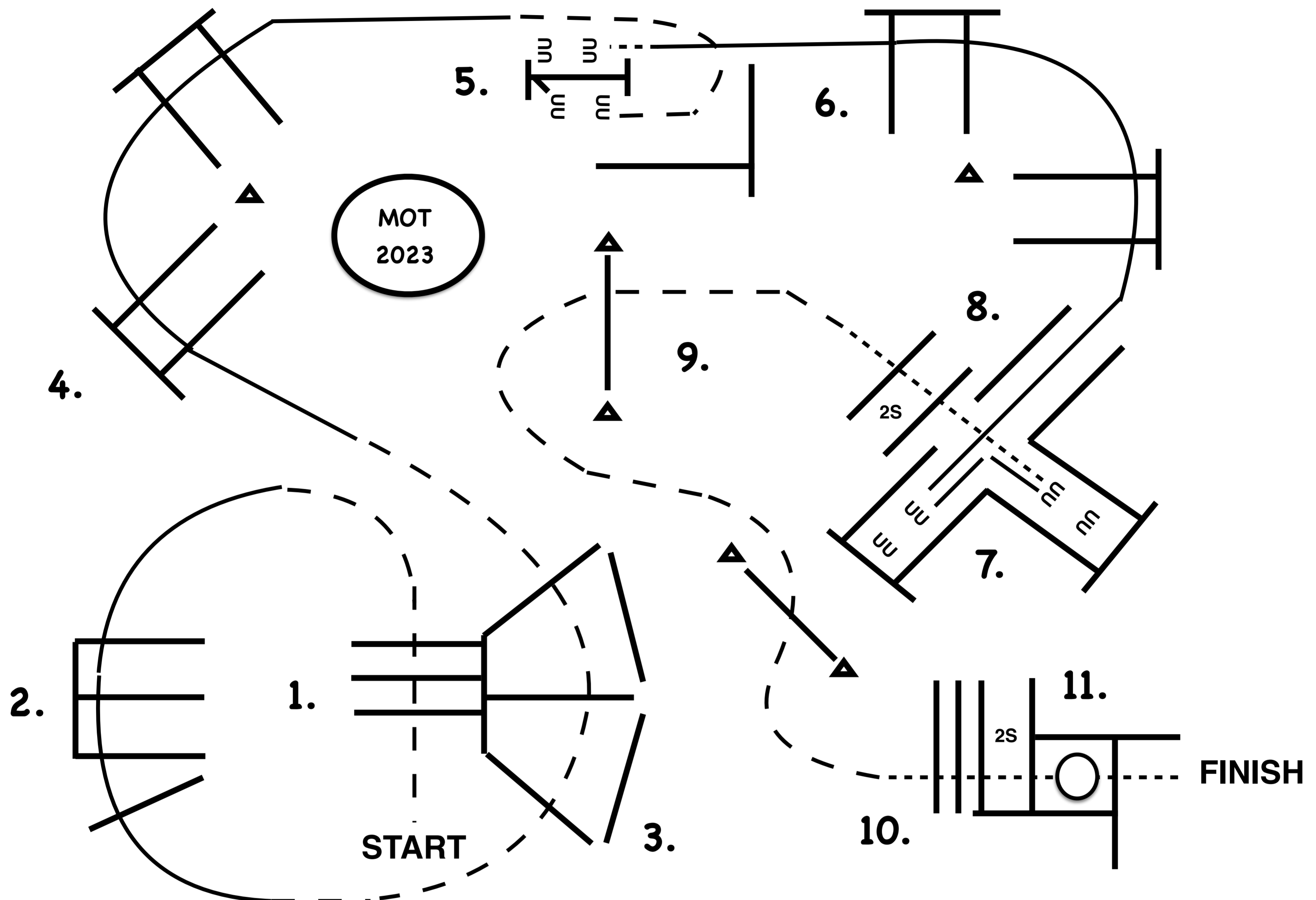
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1. WALK OVER POLES.
2. JOG OVER POLES.
3. JOG OVER POLES.
4. JOG OVER POLES.
5. STOP OR BREAK TO THE WALK, WALK UP TO GATE.
WORK GATE RIGHT HAND.
6. YOU MAY WALK FORWARD, THEN JOG OVER POLES.
7. JOG INTO CHUTE. STOP AND BACK AROUND CORNER, BACK UNTIL
FRONT LEGS CLEAR THE GAP BETWEEN POLES.
8. WALK OUT CHUTE, WALK OVER POLES.
9. JOG THROUGH SERPENTINE, JOG OVER POLE.
10. STOP OR BREAK TO THE WALK, WALK OVER POLES, WALK INTO BOX.
11. EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX.

**2023 CQHA
SPRING BREAKOUT**

**L1 TRAIL - L1 SELECT
L1 AMATEUR - L1 YOUTH
JUNIOR L2,L3 - YOUTH**

**SATURDAY
APRIL 22, 2023**



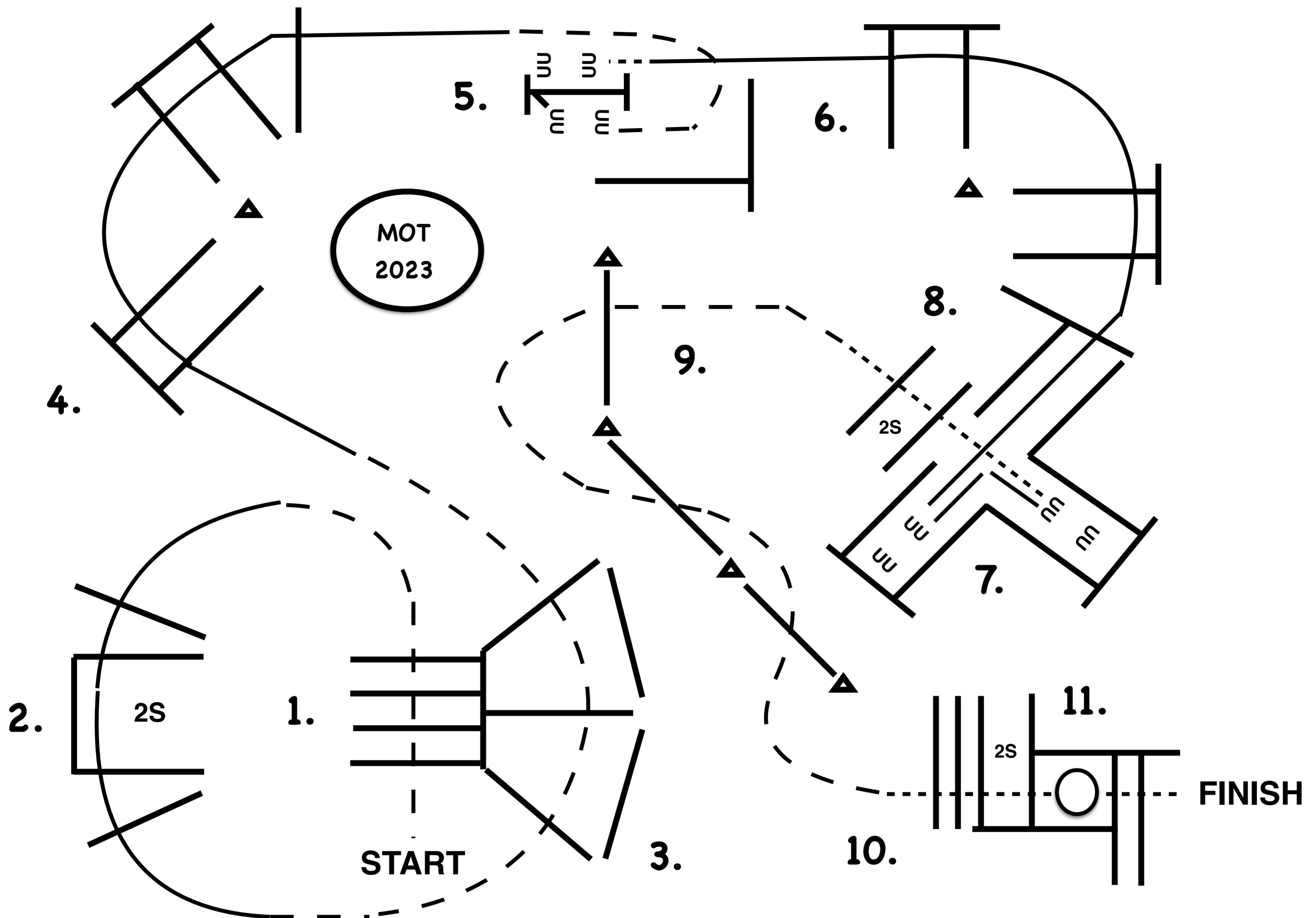
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- 1. JOG OVER POLES.**
- 2. LOPE OVER POLES (LEFT LEAD).**
- 3. BREAK TO THE JOG, JOG OVER POLES.**
- 4. LOPE OVER POLES (RIGHT LEAD).**
- 5. BREAK TO THE JOG, JOG UP TO GATE. WORK GATE RIGHT HAND.**
- 6. YOU MAY WALK FORWARD, THEN LOPE OVER POLES (RIGHT LEAD).**
- 7. LOPE INTO CHUTE (RIGHT LEAD). STOP AND BACK "L" AROUND CORNER.**
- 8. WALK OUT CHUTE, WALK OVER POLES.**
- 9. JOG THROUGH SERPENTINE, JOG OVER POLES.**
- 10. STOP OR BREAK TO THE WALK, WALK OVER POLES, WALK INTO BOX.**
- 11. EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX.**

**2023 CQHA
SPRING BREAKOUT**

**SENIOR HORSES L2,L3
SELECT - AMATEUR L2,L3**

**SATURDAY
APRIL 22, 2023**



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- 1. JOG OVER POLES.**
- 2. LOPE OVER POLES (LEFT LEAD).**
- 3. BREAK TO THE JOG, JOG OVER POLES.**
- 4. LOPE OVER POLES (RIGHT LEAD).**
- 5. BREAK TO THE JOG, JOG UP TO GATE. WORK GATE RIGHT HAND.**
- 6. YOU MAY WALK FORWARD, THEN LOPE OVER POLES (RIGHT LEAD).**
- 7. LOPE INTO CHUTE (RIGHT LEAD). STOP AND BACK "L" AROUND CORNER.**
- 8. WALK OUT CHUTE, WALK OVER POLES.**
- 9. JOG THROUGH SERPENTINE, JOG OVER POLES.**
- 10. STOP OR BREAK TO THE WALK, WALK OVER POLES, WALK INTO BOX.**
- 11. EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX, WALK OVER POLES.**